

HOW TO DECIDE WORLD CUP 2019

ORDINARY PLAYING TIME - 2 x 30 minutes with a 15 minute break.

NUMBER OF PLAYERS - A team can use 17 players each match. Six replacements, including a goalkeeper. There may be a maximum of five leaders at the bench. It is allowed to take one timeout.

POINTS AND MATCH ENDING WITH DRAW - Wins in group stage in this tournament will give 3 points, a draw 1 point and a loss 0 point. In the event of a draw at the end of the match, penalty shots follow to separate the teams if they end up in the final table at the same point. Three penalty shots each. If no decision is made, the penalty shots will continue one at a time. A team must use different shooters until one of the teams wins. A player who is expelled for a limited time may strike a penalty, but not a player who receives a match penalty. In quarterfinals and semifinals, undefined matches are decided in the same way as in the group stage.

THE FINAL IS DIFFERENT - In case of a draw, extension follows by "sudden death" 2 x 10 minutes. If no winner is decided there will be 5 penalty shots each, and then one penalty shot at a time. The team must use different shooters until one of the teams wins. A player who is expelled for a limited time can shoot a penalty, but not a player with match penalty.

HOW THE GROUP TABLES ARE DECIDED

1. The number of points primarily determines the placements.

2. If two teams have the same number of points:

a) The mutual meeting, including any penalties after regular playing time.

3. If three teams have the same number of points:

a) Goal difference is counted on the matches between these three teams (excluding penalty shots after ordinary playing time).

b) Most goals scored are counted on the matches between these teams (excluding penalty shots after ordinary playing time).

c) If one team or more teams now can be distinguished, the position of the remaining teams is determined by first goal difference and then most goals scored.

d) Are the remaining teams two the mutual meeting decides, including penalties after playing time.

e) If it is not possible to determine the placement according to b) - d), all teams in the group will be included in the calculation of first goal difference and then most goals.

f) If it is still not possible to separate the teams the decision is made by lottery.

4. If four teams have the same number of points:

a) Goal difference is counted (excl. penalties after ordinary playing time)

b) Most goals scored on matches (excl. penalty shots after ordinary playing time).

c) If it is still not possible to separate the teams the decision is made by lottery.

HOW TO DECIDE THE PLAY OFFS

A basic prerequisite for the play offs is that the champions in Russia and Sweden may not meet until the earliest in a possible final. The group winners and the three best top two teams go to the quarterfinal. The group winners are ranked among themselves based on points, goal difference or most goals scored. The three top two teams will qualify on points in the group, goal difference or most goals scored. Ultimately, lottery decides.

THE QUARTEFINALS

Quarterfinal 1 - Group winner with ranking 1 select opponent among the three top two.

Quarterfinal 2 - Group winner with ranking 2 select opponent among the remaining top two.

Quarterfinal 3 - Group winner with ranking 3 plays the remaining top two team.

Quarterfinal 4 - Group winner with ranking 4 plays group winner with ranking 5.

THE SEMIFINALS

Semifinal 1 - The team among the four with highest rank after the group stage plays the team with lowest rank.

Semifinal 2 - The team with second highest rank after the group stage plays the team with second lowest rank.